

**NEED FOR SPEED PROSTREET
(XBOX 360)**

⚠ WARNING Before playing this game, read the Xbox 360 Instruction Manual and any peripheral manuals for important safety and health information. Keep all manuals for future reference. For replacement manuals, see www.xbox.com/support or call Xbox Customer Support.

Important Health Warning About Playing Video Games

Photosensitive Seizures

A very small percentage of people may experience a seizure when exposed to certain visual images, including flashing lights or patterns that may appear in video games. Even people who have no history of seizures or epilepsy may have an undiagnosed condition that can cause these “photosensitive epileptic seizures” while watching video games.

These seizures may have a variety of symptoms, including lightheadedness, altered vision, eye or face twitching, jerking or shaking of arms or legs, disorientation, confusion, or momentary loss of awareness. Seizures may also cause loss of consciousness or convulsions that can lead to injury from falling down or striking nearby objects.

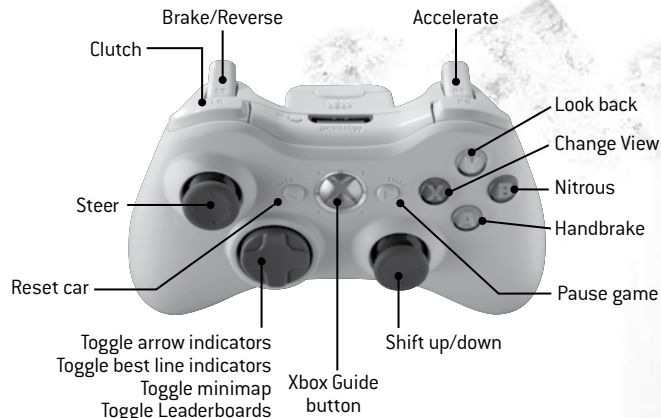
Immediately stop playing and consult a doctor if you experience any of these symptoms. Parents should watch for or ask their children about the above symptoms—children and teenagers are more likely than adults to experience these seizures. The risk of photosensitive epileptic seizures may be reduced by taking the following precautions: Sit farther from the screen; use a smaller screen; play in a well-lit room; and do not play when you are drowsy or fatigued.

If you or any of your relatives have a history of seizures or epilepsy, consult a doctor before playing.

COMPLETE CONTROLS

There are two control configurations in *Need for Speed™ ProStreet*. Below is the default configuration.

GENERAL GAMEPLAY



TRANSMISSION OPTIONS

You have one of three transmission options in *Need for Speed ProStreet*: AUTOMATIC, MANUAL, and MANUAL CLUTCH.

- To configure your transmission preferences, select OPTIONS in the Main menu, then GAMEPLAY, then MODE OPTIONS. For each of the four racing modes—GRIP, DRIFT, DRAG, and SPEED—you can select a transmission preference. (**Note:** In drag racing, automatic transmissions are not available.)
- If you are driving with a manual transmission, the clutch control is disabled.
- If you are driving with a manual clutch transmission, all controls are available.

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ALIAS

Before you can begin racing in *Need for Speed ProStreet*, you must first create an Alias. Your Alias tracks your chosen preferences and Leaderboard information.

CREATING AN ALIAS

At the prompt, select YES to create an Alias. Use the on-screen keyboard to give your Alias a name, then select DONE. Your Alias is created.

ASSISTS

When creating a new Alias you are prompted to set your Assist level. Assists help novice racers get in the game faster by simplifying controls.

Casual	The best setting for inexperienced racers. The casual setting manages the braking for you and assists you to the best line.
Racer	The best setting for intermediate-level racers. The racer setting helps you brake in difficult corners.
King	The best setting for veteran racers. The king setting lets you feel the raw power of the car.

Note: You may change your Assist level in the Options menu at any time.

Tip: As your driving skills increase, try more advanced Assist levels for more control, faster races, and higher scores.

MAIN MENU

From the Main menu you can access your Career, Race Days, and Xbox LIVE features, or customize Options.

CAREER	Start—or continue—down the road towards becoming the Street King.
RACE DAY	Create your own Custom Race Day (Solo, Split-Screen, or Multiplayer), or play a Freestyle Race Day.
QUICK MATCH	The fastest way to join a Race Day competition against live opponents via Xbox LIVE.
LEADERBOARDS	View the top records for friends and other players on the global leaderboards.
SHARE	Share your Custom Race Days and Blueprints with your friends via Xbox LIVE.
OPTIONS	Customize a variety of options (see below).
CODE ENTRY	Enter secret or promotional codes to unlock hidden bonuses.
ALIAS	Save your progress.

OPTIONS

Adjust a variety of options to improve your *Need for Speed ProStreet* experience.

AUDIO	Adjust the game's master volume or the volume of sound effects, cars, speech, menus, and music in-game, select your menu music, or choose EA TRAX™ JUKEBOX to listen to your music selections throughout the game.
VIDEO	Adjust the game's brightness.
AUTOSAVE	Toggle the Autosave feature ON or OFF.

GAMEPLAY

Select UNITS to choose between IMPERIAL (i.e. MPH) and METRIC (i.e. KPH) units in-game, or select MODE OPTIONS to choose an Assist (CASUAL, RACER, or KING) and to configure options for each of the four racing modes (GRIP, DRIFT, DRAG, and SPEED). Select GRIP, DRIFT, DRAG, or SPEED to choose a preferred transmission (AUTOMATIC, MANUAL, and MANUAL CLUTCH) and car camera location (HOOD, BUMPER, etc), or toggle Anti-Lock Brakes, Traction Control, and Electronic Stability Control ON or OFF (available in King Assist mode only).

Note: Anti-Lock Brakes are only available in Grip mode. Additionally, Traction Control, Electronic Stability Control, and automatic transmissions are not available in Drag mode. Furthermore, Anti-Lock Brakes and Traction Control cannot be turned off while using Casual Assists.

XBOX LIVE OPTIONS Select EA NATION OPTIONS to access your EA NATION account or to read the terms of service. Select OTHER OPTIONS to enable or disable Autologin or disable names over cars in an Xbox LIVE match.

CONTROLS Choose between one of two controller configurations (for more information, see *Controls* on p. 1).

INTERFACE Toggle ON or OFF the following on-screen displays: leaderboard, best line indicator, turn indicators, and the minimap.

CREDITS Find out who made *Need for Speed ProStreet*.

PLAYING THE GAME

GAME SCREEN



EVENT OPTIONS

When creating a race in either Quick Match or Race Day modes (for more info, see p. 6), you are asked to customize a variety of options, including preferred race mode and race variations.

RACE MODES

Choose between race styles to test your skill at sliding, pedal mashing, or shifting gears. Master these four race modes and you'll defeat the top racers across all of *Need for Speed ProStreet's* racing organizations and, ultimately, become the Street King.

Grip Race around a circuit to prove you have the best handling and fastest car in the field.

Drift Win massive drift points by sliding sideways around bends. Tap your emergency brake to initiate a slide, then steer with the skid and feather the throttle to keep it going. But beware: the walls come up quickly and stopping isn't easy.

- Drag** A classic drag race tests the acceleration limits of your machine and your skill at shifting gears. Shift too early and you waste your car's power; shift too late and over-revving could fry your precious engine. Watch your tach carefully and shift up when the needle turns green.
- Speed** Challenge yourself to achieve and maintain your vehicle's top speed. Beware: with speed there is danger. Just one wipeout could spell disaster.

RACE VARIATIONS

Determine the rules of the road here.

- Practice** Take a test run on a track where you can tweak your car's set-up, damage is repaired for free, and the results count for bragging rights only. Race alone or against shadow cars and use them as a measuring stick.

Tip: While in Practice Mode, select CAR TUNING in the Pause menu to get your car dialed in perfectly for a specific track or race.

- Grip Class** Race against other vehicles in the same performance class as your ride. **Note:** There are two groups in each Grip Class race. Group A holds the slower half of the field while Group B holds the remaining cars. Group A starts first. You are ultimately scored against the cars in your class.
- Grip** It's anyone's race when you go up against cars with a wide variety of performance capabilities.
- Time Attack** Obtain the single best lap time out of all your competitors and you're the winner. It doesn't matter in what order you cross the finish line, only that you get the best lap.
- Sector Shootout** The track is split into four sectors. Get points for driving as fast as you can through each sector. Get the highest score in a sector and get bonus points for "owning" that sector.
- Drift** It's you against the track. Score maximum points by performing fast, high angle drifts. The driver with the greatest drifting score is victorious.
- 1/4 Mile Drag** A straight up drag race on a quarter mile track. The best time in three rounds is the winner.
- 1/2 Mile Drag** Twice the length of a Quarter Mile Drag—and double the intensity. The best time in three rounds is the winner.
- Wheelie Competition** A drag race where the highest performance cars compete for the best wheelie distance in three rounds. How long can you hold your nose in the air?
- Top Speed Run** Your clocked speeds from each checkpoint are added together. The driver with the highest total speed wins.
- Speed Challenge** A straight Speed race from point A to point B. Get to the finish line first.

DAMAGE

Your driving has consequences. A particularly nasty run in with a barrier or another car can cost you—literally. If you damage your car you'll need to pay to get it fixed, so drive like you mean it.

- Repair and Total Repair Markers, which can be won in Race Days or simply purchased with your winnings, can be used in lieu of cash to repair vehicles. Bonus Repair Markers are also awarded throughout Career mode for competing in select Race Days.

Tip: Using Repair Markers is an excellent way to lower the cost of repairs on the most expensive cars. Additionally, you can purchase extra Repair Markers whenever you need to in the Marker Management screen.

SAVING AND LOADING

If the autosave featured is enabled (see *Options* on p. 2), your progress is automatically saved to your Alias after each Career mode race.

- To manually save, select ALIAS in the Main menu, then SAVE. A prompt appears asking if you wish to save changes to your alias. Select YES.

GAME MODES

CAREER

You've got a decent ride, a bit of cash, and a lot of respect. In short, you think you've mastered the world of street racing. Guess again.

The party has gone public, which means high-stakes, street-style racing run by real organizations. Master all four racing types—Grip, Drag, Drift and Speed—in Race Days held by organizations all over the world, working your way up the ranks in order to go head-to-head with each organization's King to ultimately become Street King—the best racer in the world.

- When you first begin the game, a career is automatically created for you.
- To continue a previously-saved, Career, select CONTINUE in the Main menu.

THE CAREER MAP

- The Career Map is your road guide to becoming the Street King. On the Career Map, you'll find Race Days sponsored by one of the many *ProStreet* organizations. Battle, win, and dominate each Race Day to unlock Showdowns.

RACING ORGANIZATIONS

Play through a series of races hosted by each racing organization to ultimately go head-to-head with their top racers, or Kings.

- There are four elite organizations, each dedicated to one of the four race styles (Grip, Drag, Drift, and Speed). To unlock an elite Organization, beat 10 track records in that organization's race style.
- To see how many records you've already broken, select the Organization's icon on the Career Map.

RACE DAYS

- On the map you'll find a variety of events called Race Days. Race Days are sponsored by a specific organization and offer you the chance to win races, dominate in all racing styles, and score a little cash in the process.
- Scoring in Race Days is based on points. You gain points for performing well in race events. Obtain a certain number of points (shown on the bar on the upper right hand corner of the screen) and you'll either win or dominate the Race Day. To rise to the top of an organization, you'll need to win a certain number of Race Days, and dominate in a few more.
- Finish in the top three to take a piece of the purse. Use this to make repairs, upgrade your ride with new parts, or even buy yourself a brand-new car.
- In addition to cash, winning or dominating a Race Day can earn you repair markers, free cars, and rare performance parts.
- Each Organization has a Challenge Series Race Day. These Race Days are an opportunity to earn rewards as well as a free car while not having to pay for any damage costs.

SHOWDOWNS

- To unlock a Showdown, you must win and dominate a specific number of Race Days. Beating Showdown events unlocks the next racing organization—with its own brand-new Race Days and Challenge events.

CUSTOMIZATION

Cash in your winnings to upgrade your cars with standard parts or use your imagination to create the car of your dreams with Autosculpt. Once you've picked out your parts, select UPDATE BLUEPRINT to purchase and install them on your vehicle.

Tip: Some rare parts can only be earned by winning markers in Race Days.

RACE DAY

Select RACE DAY in the Main Menu to create your own custom Race Days and play Freestyle Race Days.

RACE DAY MAP

- The Race Day Map houses a variety of Freestyle Race Days as well as any custom Race Days you've created or shared. Custom Race Days can be created as either Solo, Split-Screen, or Multiplayer Race Days.

CUSTOM RACE DAYS

- Choose from a selection of race events and settings to create, design, and customize your very own Race Day. Create a Solo Race Day or Multiplayer Race Day and compete with other players via Xbox LIVE. Create a Split Screen Race Day and challenge a friend in person.

CREATING AND PLAYING CUSTOM RACE DAYS

To create a custom Race Day:

1. Select an empty slot under My Race Day on the Race Day Map, then select SOLO, MULTIPLAYER, or SPLIT SCREEN. The Create Race Day screen appears.
2. Select the location of your Race Day as well as the difficulty level (determines AI difficulty and the maximum car tier), number of repair markers available, and if it's a Challenge Race Day (see below), then select DEFINE RACE EVENTS.
3. You can choose up to eight events to add to your Race Day and customize settings for each event. When you are done defining your events, select SAVE RACE DAY. You return to Race Day Map where you can start playing your new custom Race Day.

To play a Custom Race Day:

1. Select a Race Day under My Race Day that you've created or shared, then select PLAY.
2. The Race Day Settings appear. Choose your settings.
3. Choose between cars you've purchased in Career mode and any Bonus cars that are available. The Race Day begins.

CHALLENGE RACE DAYS

Create the ultimate Race Day challenge where you get to choose the cars that are used for each event.

- In the Create Race Day screen you have the option to make a Challenge Race Day. Select YES and continue along as if you were creating a normal Race Day. When you are done defining your events, the Car Select screen appears. Choose the car you want for each race type in your Race Day. When you or other players play this Race Day, you will only be allowed to use the cars you specified when you created the Race Day.

SHARING RACE DAYS VIA XBOX LIVE

When you have finished creating your custom Race Day, you can share with friends via Xbox LIVE and invite them to join your own personal Race Day competition. For more information, see *Sharing* on p. 8.

- Once you share your Race Day with players, a private leaderboard is created for that Race Day, allowing you to compete against those players for the top spots on the leaderboard. Only the players that have acquired your Race Day through sharing will show up on the leaderboard and are able to post their stats. You can only post stats to the leaderboard if you play the Race Day as ranked.

Note: Check out www.needforspeed.com for information on Community Race Days.

FREESTYLE RACE DAYS

Freestyle Race Days are ranked Race Days that can be played in Solo, Multiplayer, or Split Screen modes. Each Race Day is sponsored by an organization and has a set difficulty level, which determines the AI difficulty and the maximum car tier.

To play a freestyle Race Day

1. Select the Freestyle Race Day you wish to play on the Race Day Map and then select a play mode: SOLO, SPLIT SCREEN, or MULTIPLAYER. For information on Multiplayer, see *Xbox LIVE* below.
2. Choose between cars of an appropriate tier you've purchased in Career mode and any Bonus cars available. The Race Day begins.

Note: Unlike other Race Days, when playing in Split Screen, both players race each event once. After the final event, the player with the most points wins.

XBOX LIVE®

Play anyone and everyone, anytime, anywhere on Xbox LIVE™. Build your profile (your gamer card). Chat with your friends. Download content at Xbox LIVE Marketplace. Send and receive voice and video messages. Get connected and join the revolution.

REGISTRATION AND SUBSCRIPTION REQUIRED TO ACCESS ONLINE FEATURES. EA TERMS & CONDITIONS AND FEATURE UPDATES ARE FOUND AT www.ea.com. YOU MUST BE 13+ TO REGISTER WITH EA ONLINE.

EA MAY RETIRE ONLINE FEATURES AFTER 30 DAYS NOTICE POSTED ON www.ea.com.

CONNECTING

Before you can use Xbox LIVE, connect your Xbox 360® console to a high-speed Internet connection and sign up to become an Xbox LIVE member. For more information about connecting, and to determine whether Xbox LIVE is available in your region, go to www.xbox.com/live.

FAMILY SETTINGS

These easy and flexible tools enable parents and caregivers to decide which games young game players can access based on the content rating. For more information, go to www.xbox.com/familysettings.

QUICK MATCH

- Select QUICK MATCH in the Main Menu, then select RANKED MATCH (the results are posted to the Global Leaderboards) or UNRANKED MATCH. You can join Custom Race Days and Freestyle Race Days through Quick Match.

MULTIPLAYER RACE DAYS

Go head-to-head with challengers around the corner or around the world via Multiplayer Race Days.

CUSTOM MATCH

Custom Match in *Need for Speed ProStreet* is presented through the Race Day feature. Select Race Day from the Main menu and choose to create your own Multiplayer Race Day or join a Freestyle Race Day. For Freestyle Race Days use the online Traffic indicators on the Race Day Map to find matches with other Xbox LIVE Players.

MULTIPLAYER CUSTOM RACE DAYS

To launch a multiplayer Custom Race Day, see *Custom Race Days* (see p. 6)

MULTIPLAYER FREESTYLE RACE DAYS

To join a Freestyle Race Day:



1. Select RACE DAY in the Main menu.
2. Select a Freestyle Race Day from the Race Day Map and choose MULTIPLAYER. The game searches for any existing online matches for that Race Day.

Note: The Race Day Map shows the level of online multiplayer activity for each Freestyle Race Day, allowing you to choose the Race Day that has the most players online.

SHARING

Share your custom Race Days and blueprints with your friends online.

To share a custom Race Day or blueprint:

1. Select SHARE in the Main menu. Your list of friends appears.
2. Choose a friend you wish to share with and select SHARE, then select either SHARE RACE DAY or SHARE BLUEPRINT. Pressing  on some screens will also display the list of friends.
3. Select the race day or blueprint you wish to share and press . The item is shared.

Note: A shared version of your blueprint is created when you share a new blueprint. This blueprint is locked and is now a ranked blueprint. You must apply the shared version of a blueprint to your car in order to record online stats with that blueprint.

To accept a shared custom Race Day or blueprint:

1. Select "Share" from the Main Menu to display a list of friends. Toggle to the "Sharing Inbox".
2. Select the shared custom race day or blueprint to accept and download the item.